

Exo3!

$$\textcircled{1} \begin{cases} x - 2y + z = -3 \\ x - y + z = 1 \\ -2x + 2y - z = 2 \end{cases}$$

$$\Rightarrow \begin{pmatrix} \overset{+}{1} & \overset{-}{2} & \boxed{\overset{+}{1}} \\ \overset{-}{1} & \overset{+}{1} & \boxed{\overset{-}{1}} \\ \overset{+}{2} & \overset{-}{2} & \boxed{\overset{+}{-1}} \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} -3 \\ 1 \\ 2 \end{pmatrix} \Leftrightarrow Ax = b \\ x = A^{-1}b$$

$$A^{-1} = \frac{1}{\det(A)} (\text{cof}(A))^t$$

$$\det(A) = 1 \begin{vmatrix} 1 & -1 \\ -2 & 2 \end{vmatrix} - \begin{vmatrix} 1 & -2 \\ -2 & 2 \end{vmatrix} + (-1) \begin{vmatrix} 1 & -2 \\ 1 & -1 \end{vmatrix} \\ = 0 - (2 - 4) - (-1 + 2) = 2 - 1 = 1 \neq 0$$

donc la matrice A est inversible.

$$\text{cof } A = \begin{pmatrix} + \begin{vmatrix} -1 & 1 \\ 2 & -1 \end{vmatrix} & - \begin{vmatrix} 1 & 1 \\ -2 & -1 \end{vmatrix} & + \begin{vmatrix} 1 & -1 \\ 2 & 2 \end{vmatrix} \\ - \begin{vmatrix} -2 & 1 \\ 2 & -1 \end{vmatrix} & + \begin{vmatrix} 1 & 1 \\ -2 & -1 \end{vmatrix} & - \begin{vmatrix} 1 & -2 \\ -2 & 2 \end{vmatrix} \\ + \begin{vmatrix} -2 & 1 \\ -1 & 1 \end{vmatrix} & - \begin{vmatrix} 1 & 1 \\ 1 & 1 \end{vmatrix} & + \begin{vmatrix} 1 & -2 \\ 1 & -1 \end{vmatrix} \end{pmatrix} = \begin{pmatrix} -1 & -1 & 0 \\ 0 & 1 & 2 \\ -1 & 0 & 1 \end{pmatrix}$$

$$(\text{cof } A)^t = \begin{pmatrix} -1 & 0 & -1 \\ -1 & 1 & 0 \\ 0 & 2 & 1 \end{pmatrix} \text{ donc } A^{-1} = \frac{1}{1} \begin{pmatrix} -1 & 0 & -1 \\ -1 & 1 & 0 \\ 0 & 2 & 1 \end{pmatrix}$$

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} -1 & 0 & -1 \\ -1 & 1 & 0 \\ 0 & 2 & 1 \end{pmatrix} \begin{pmatrix} -3 \\ 1 \\ 2 \end{pmatrix} = \begin{pmatrix} -1x-3+0x1+2x-1 \\ -3x-1+1x1+0x2 \\ 0x-3+2x1+1x2 \end{pmatrix} = \begin{pmatrix} 1 \\ 4 \\ 4 \end{pmatrix} \\ x = A^{-1} \times b \text{ donc } x=1, y=4, z=4 \quad \textcircled{5}$$